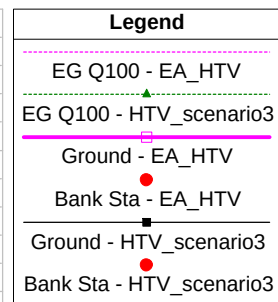
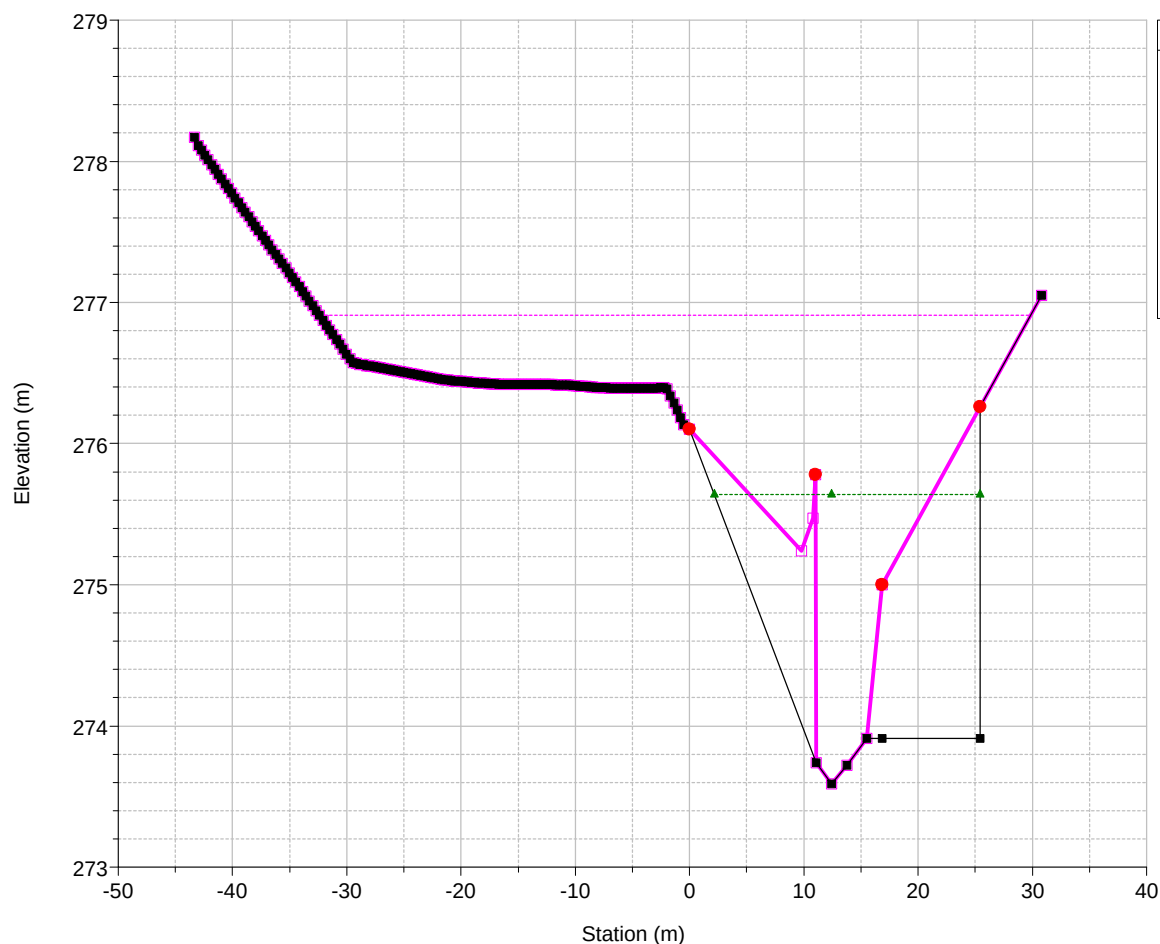
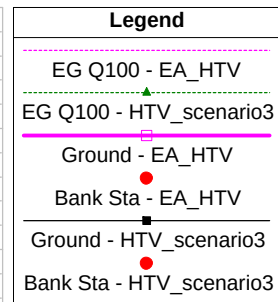
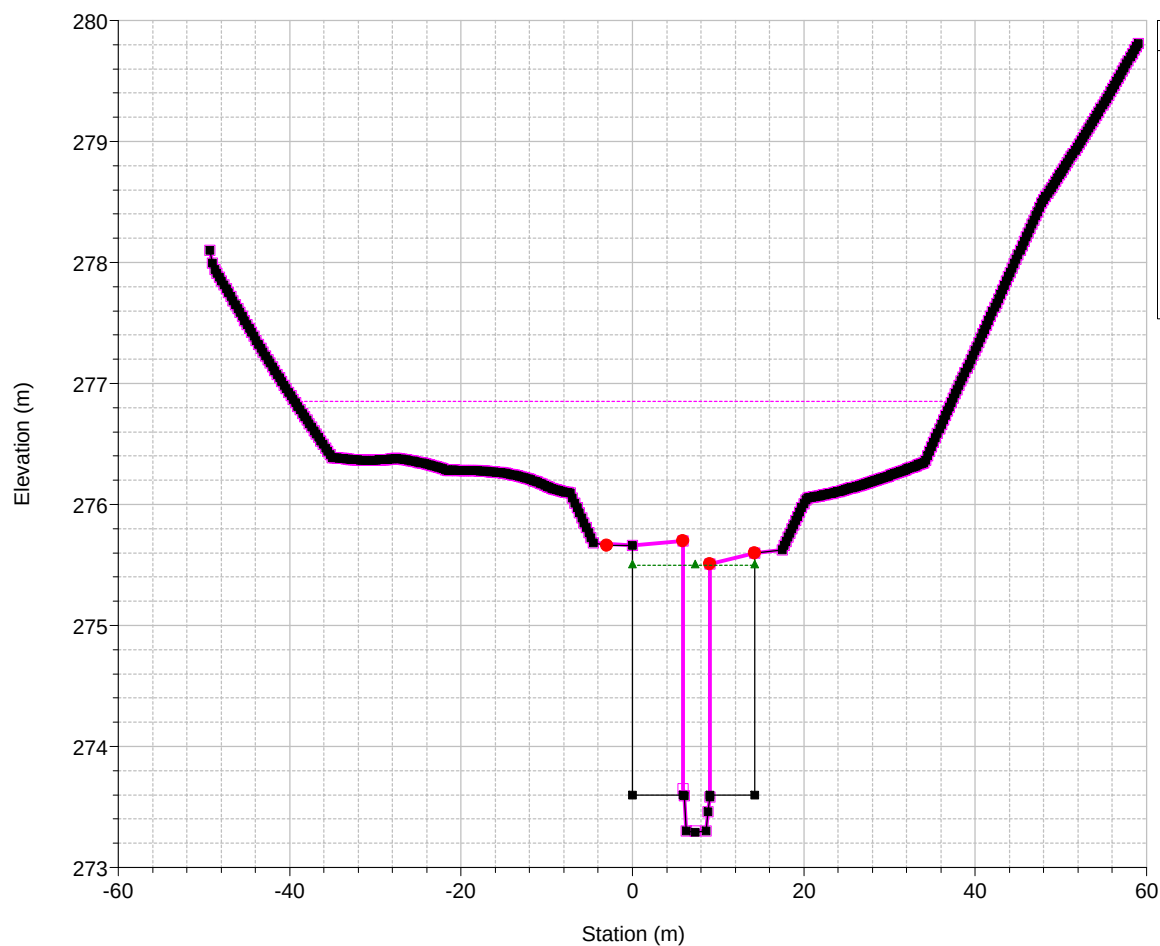


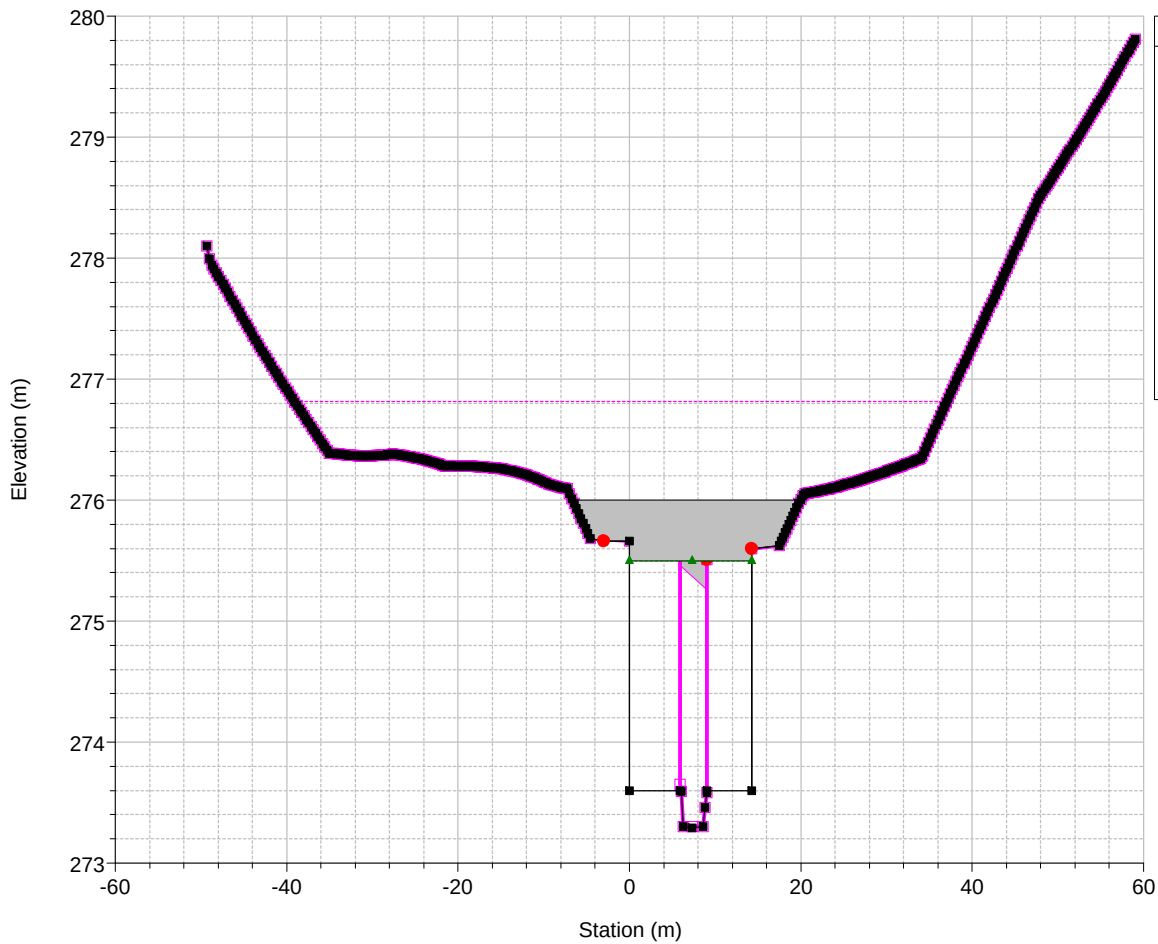
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1540 DUR_01 + LM LIDAR



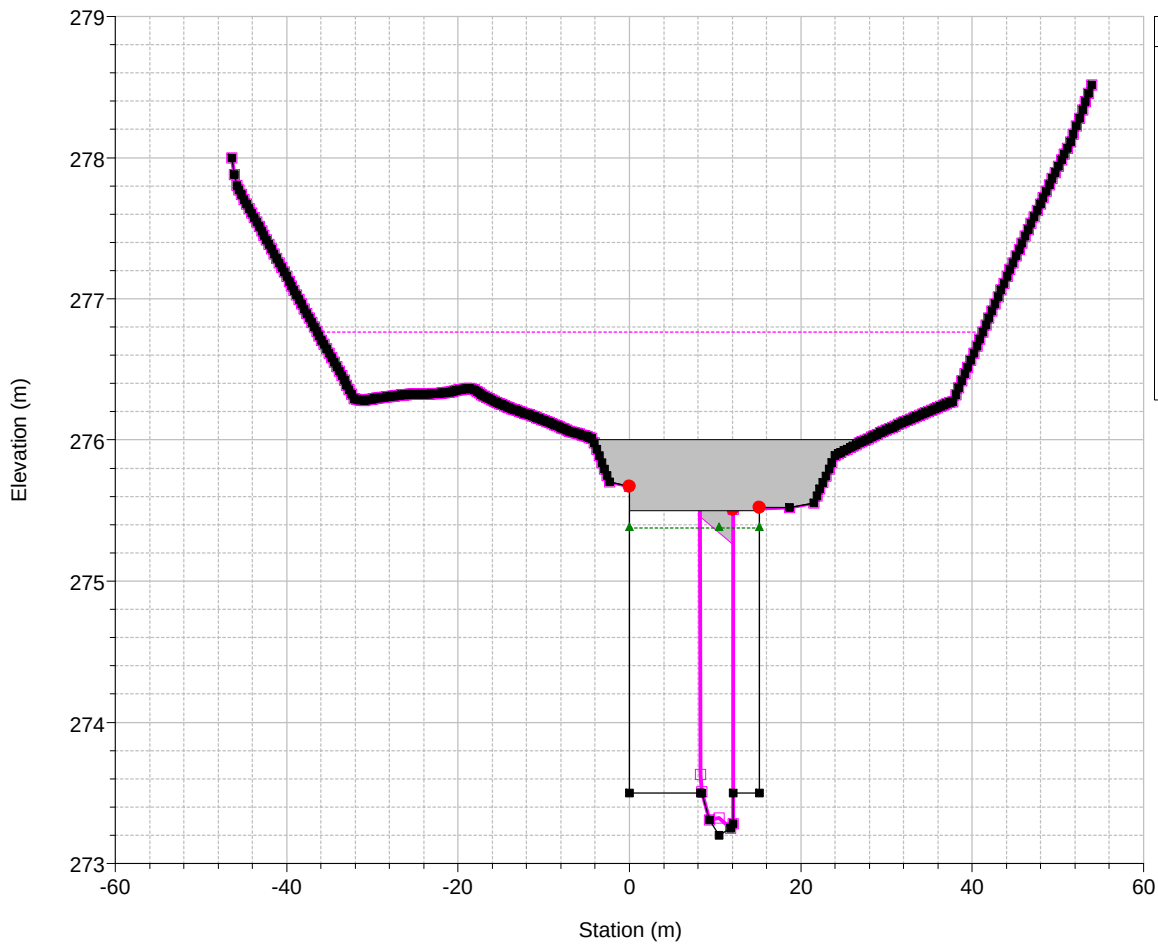
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1533 oh 1 amont



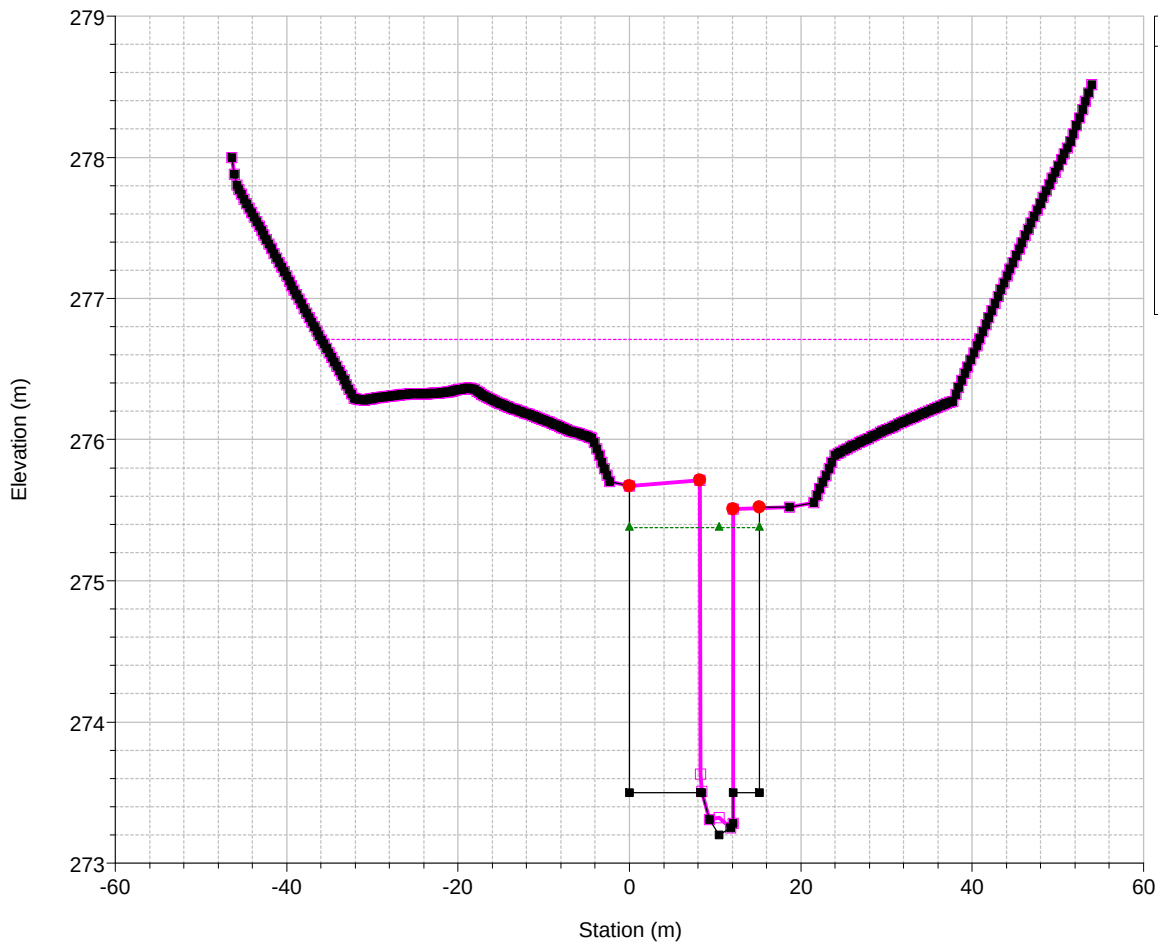
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1530 BR oh 1



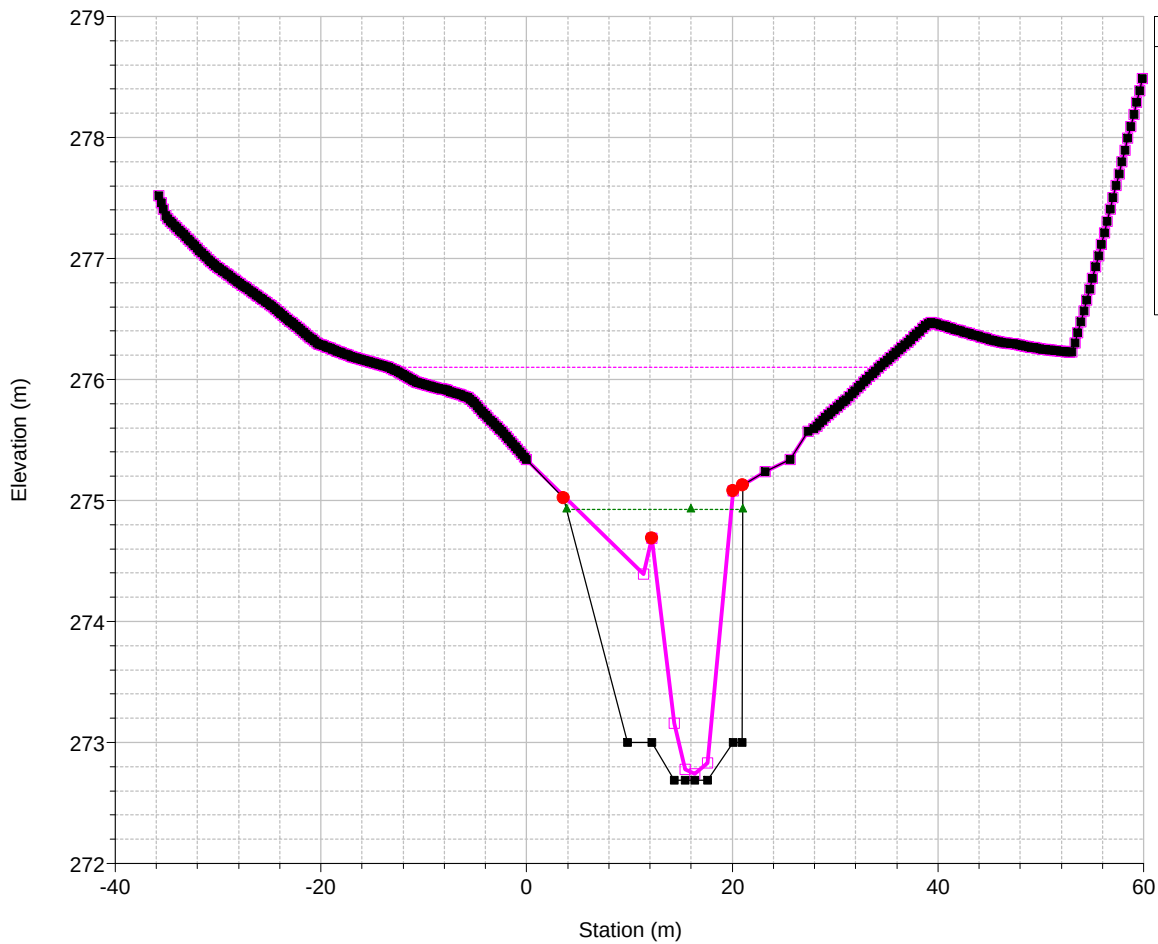
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1530 BR oh 1



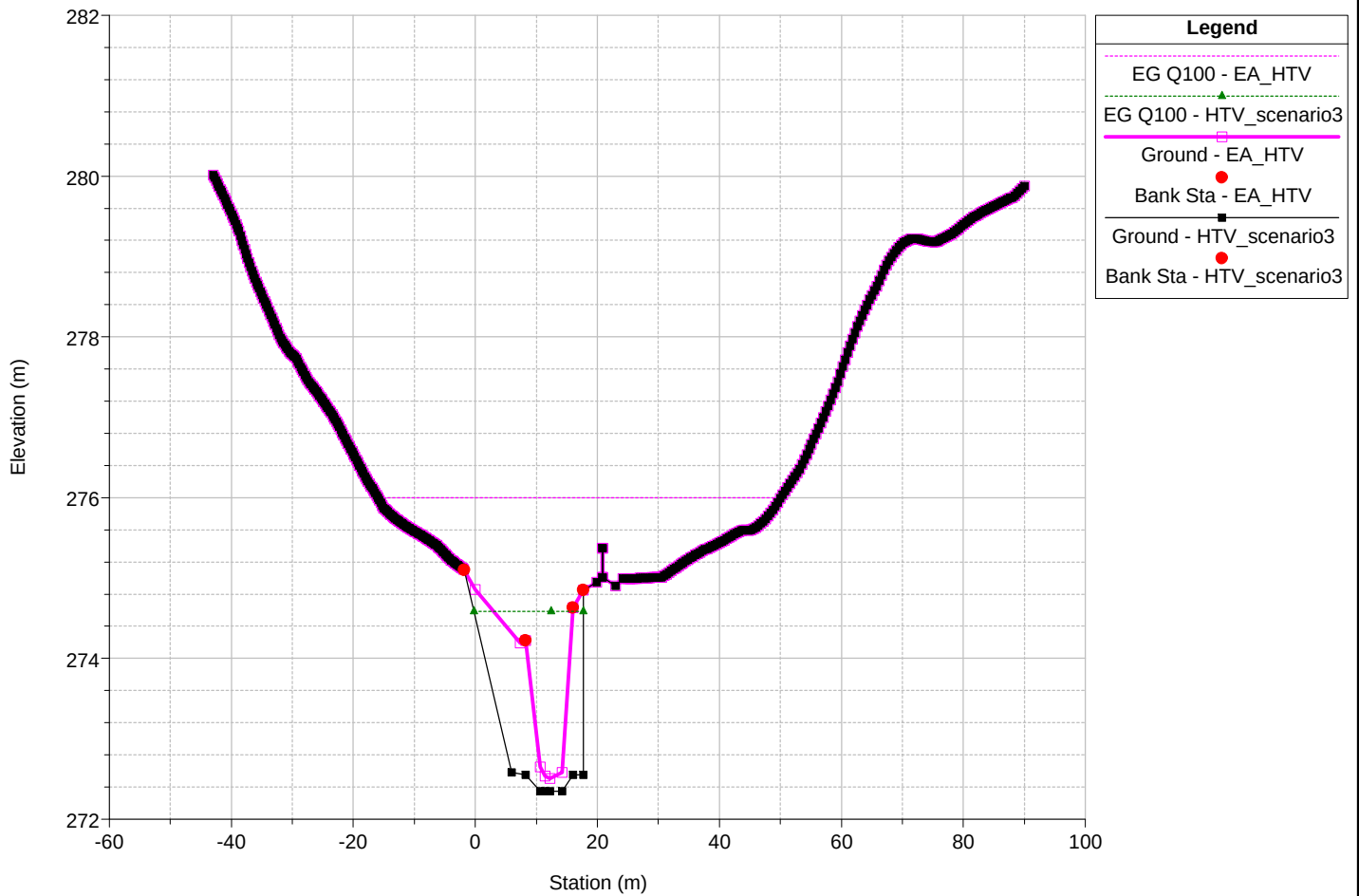
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1528 oh 2 aval



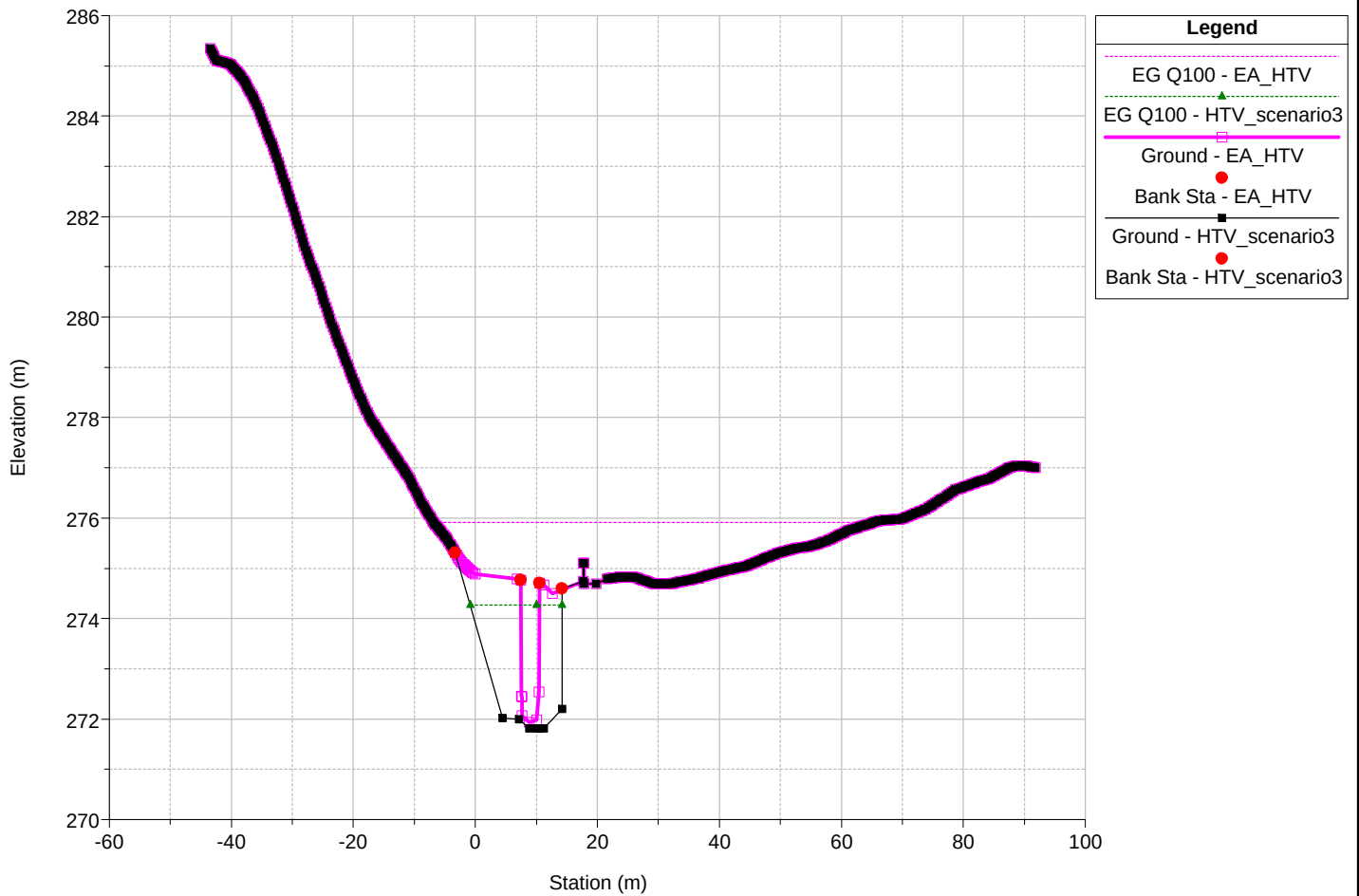
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1500



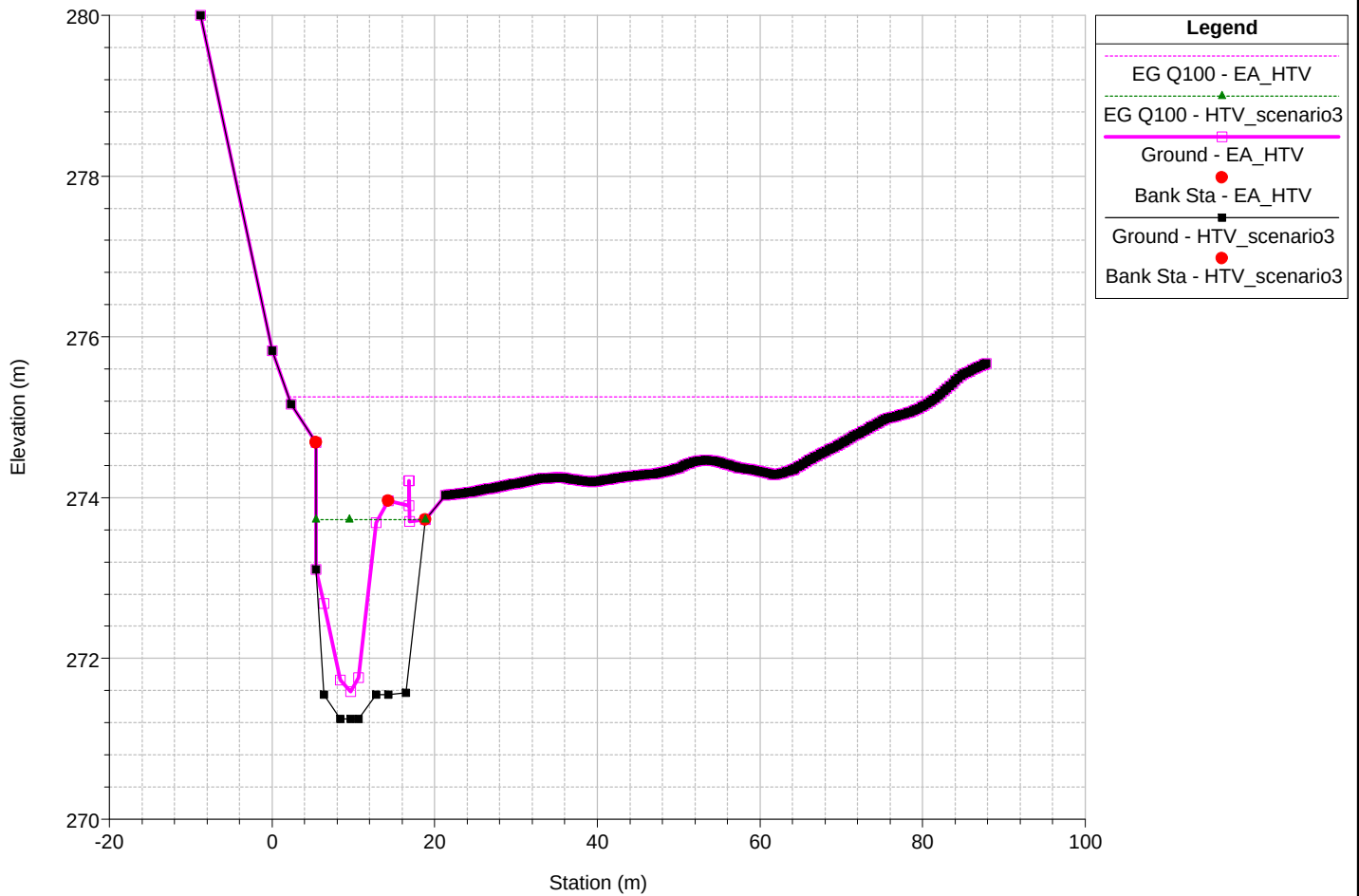
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1480



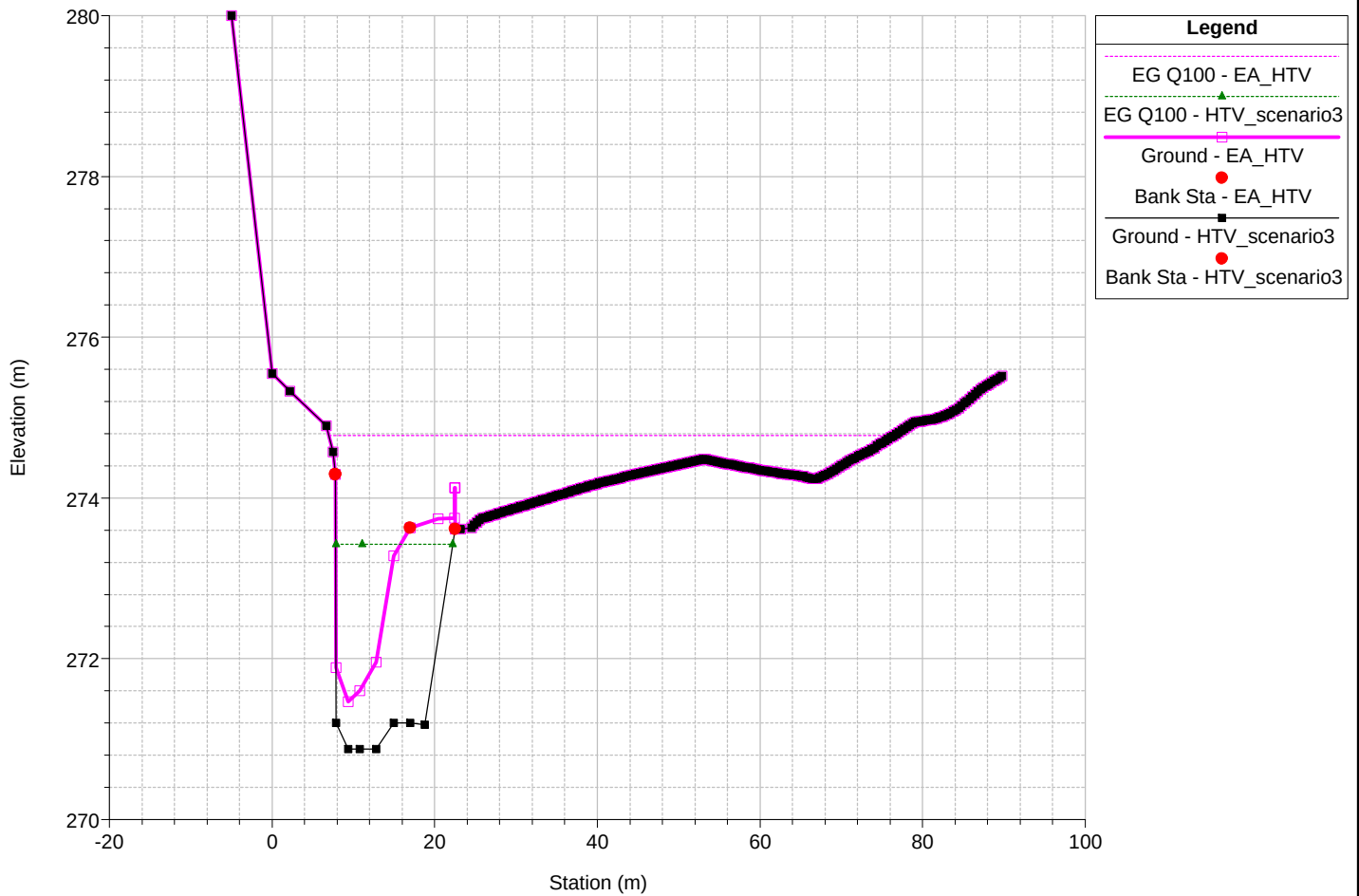
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1455 oh 2 amont



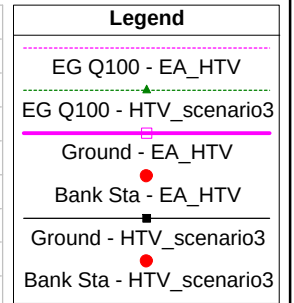
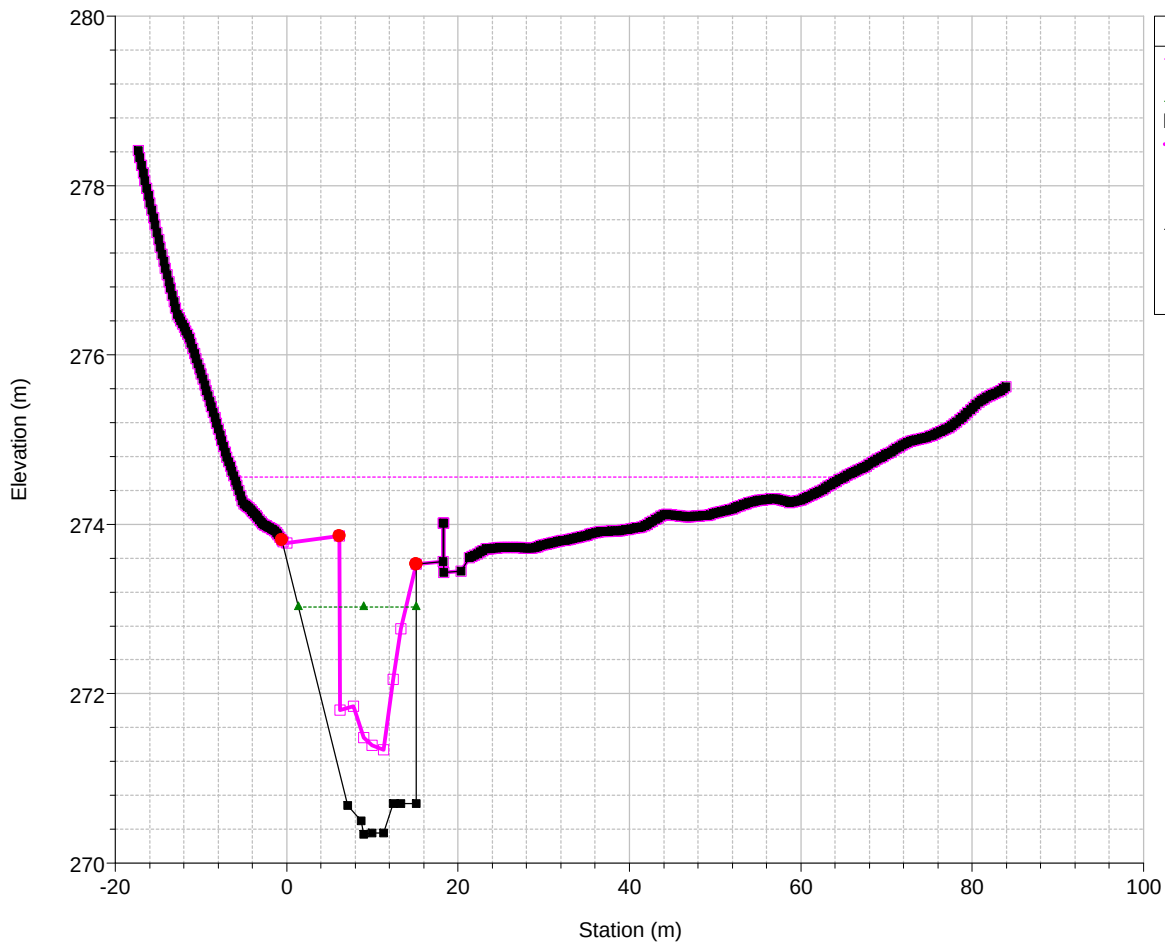
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1400



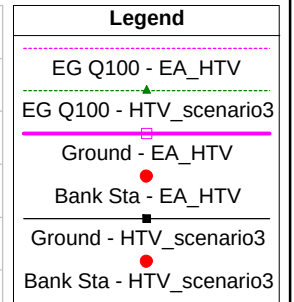
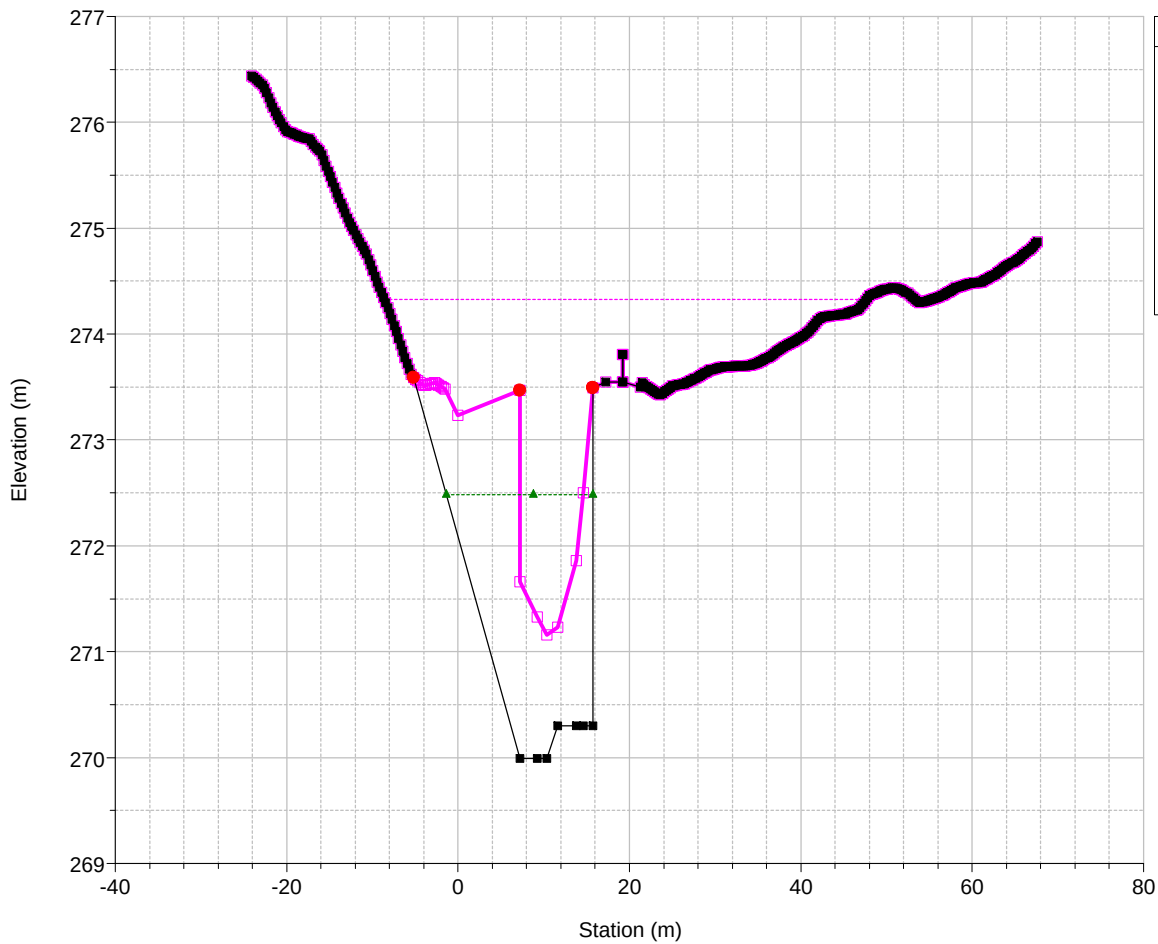
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1380



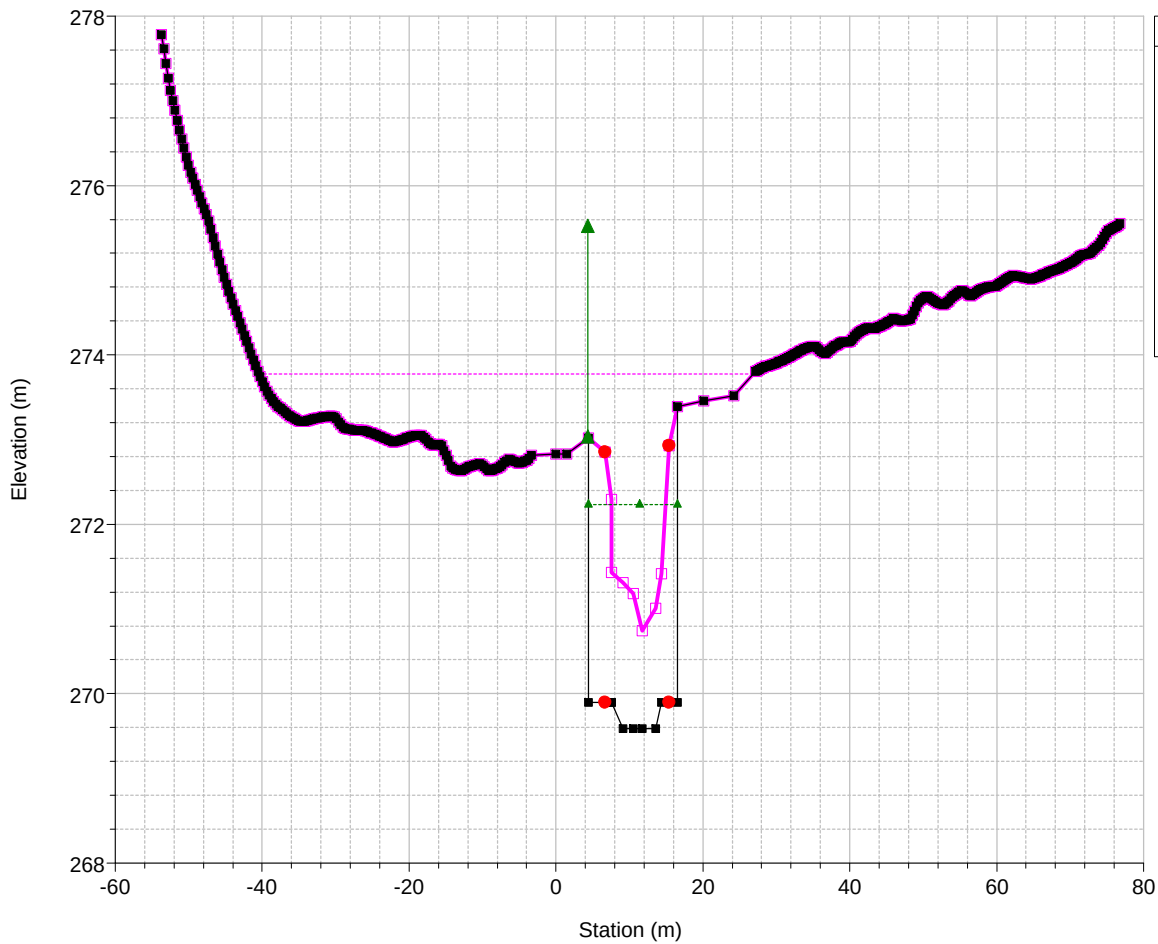
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1360



DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1340

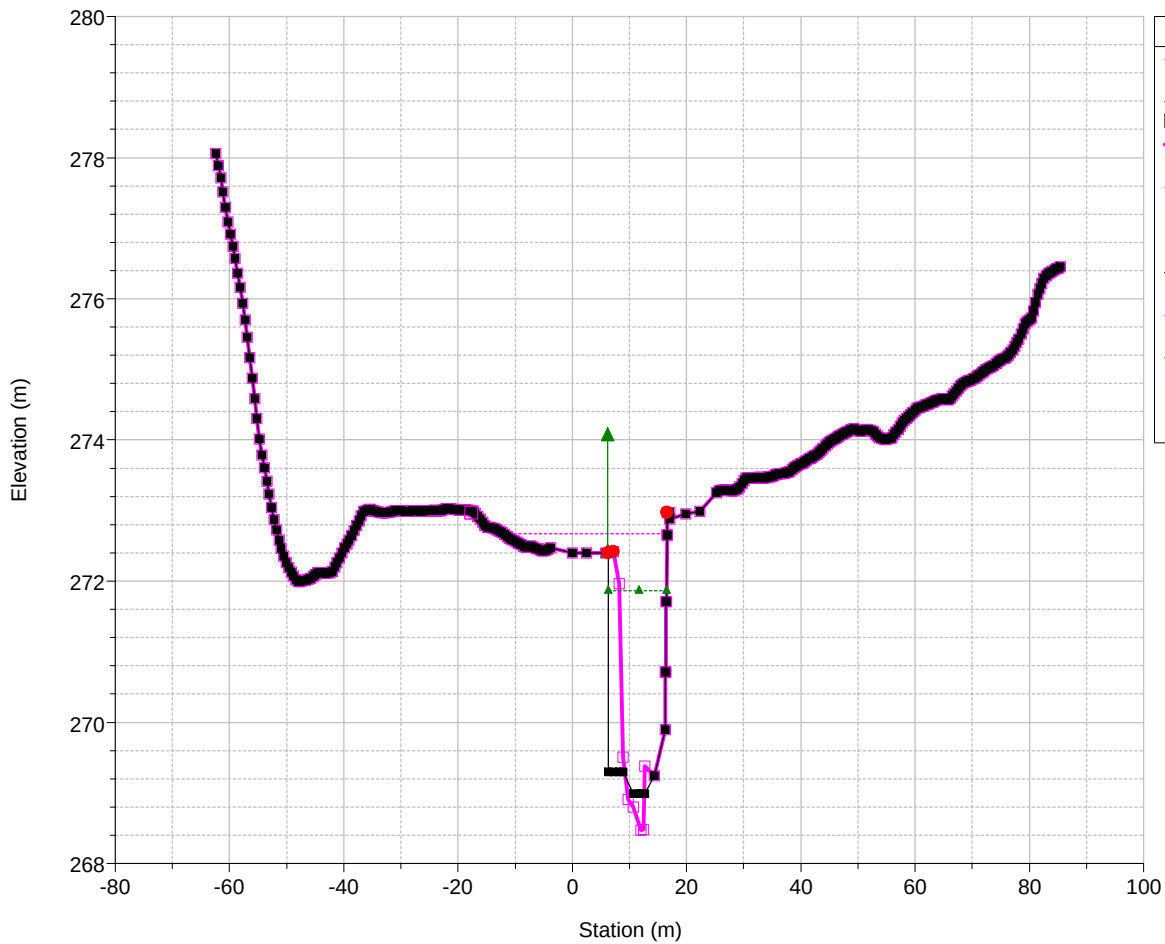


DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1320



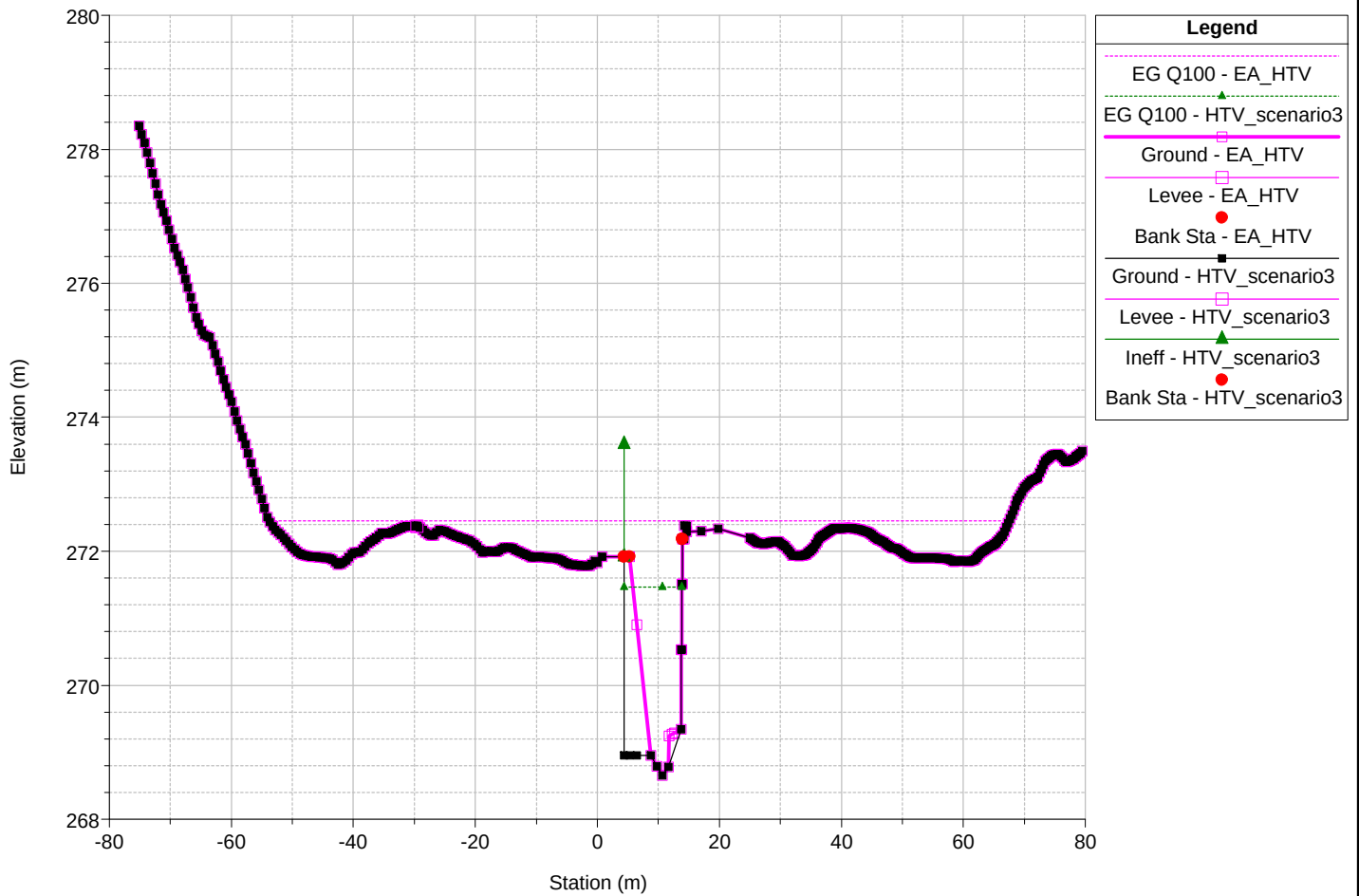
Legend	
EG Q100 - EA_HTV	
EG Q100 - HTV_scenario3	
Ground - EA_HTV	
Bank Sta - EA_HTV	
Ground - HTV_scenario3	
Ineff - HTV_scenario3	
Bank Sta - HTV_scenario3	

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1290

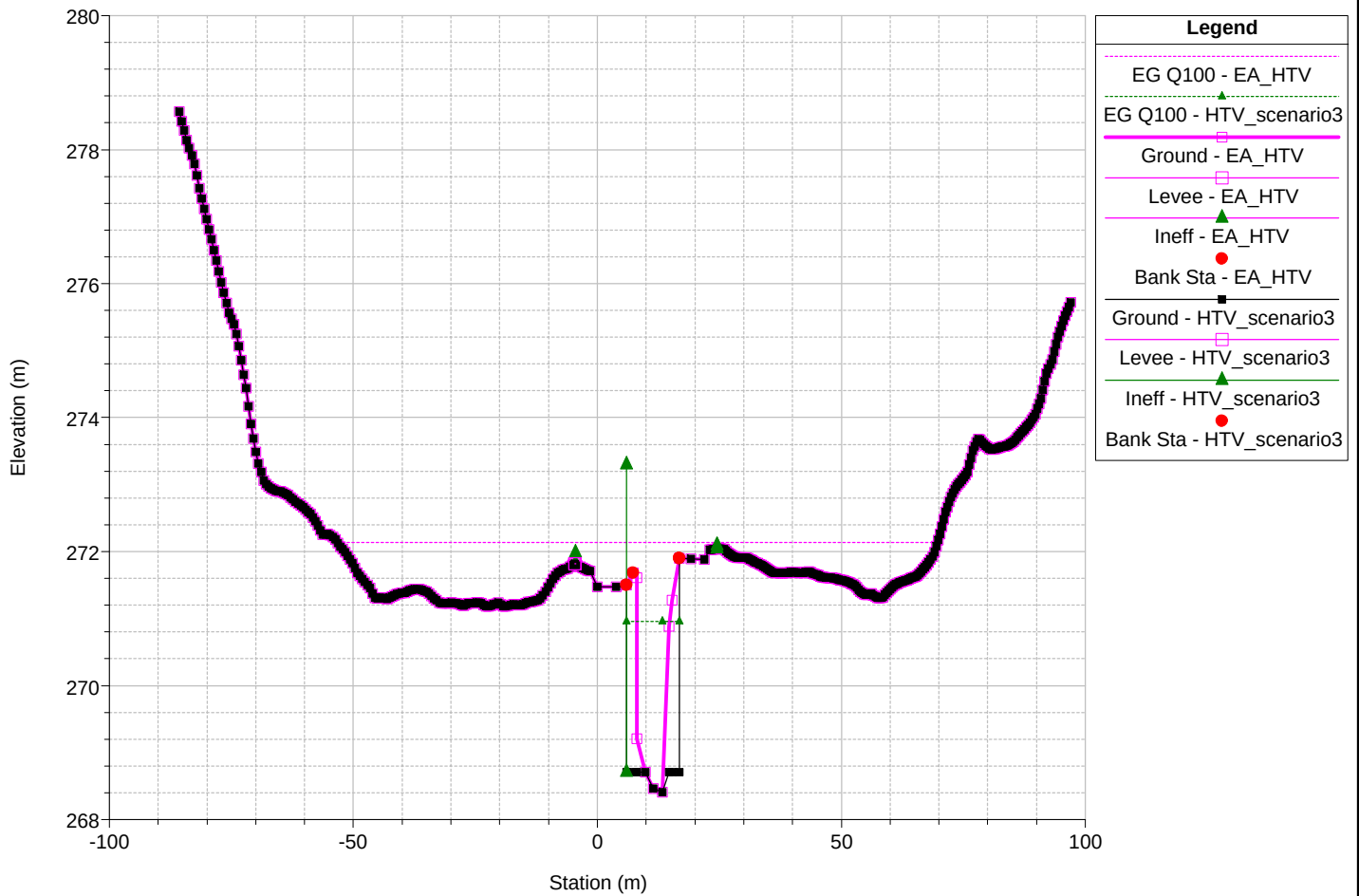


Legend	
EG Q100 - EA_HTV	
EG Q100 - HTV_scenario3	
Ground - EA_HTV	
Levee - EA_HTV	
Bank Sta - EA_HTV	
Ground - HTV_scenario3	
Levee - HTV_scenario3	
Ineff - HTV_scenario3	
Bank Sta - HTV_scenario3	

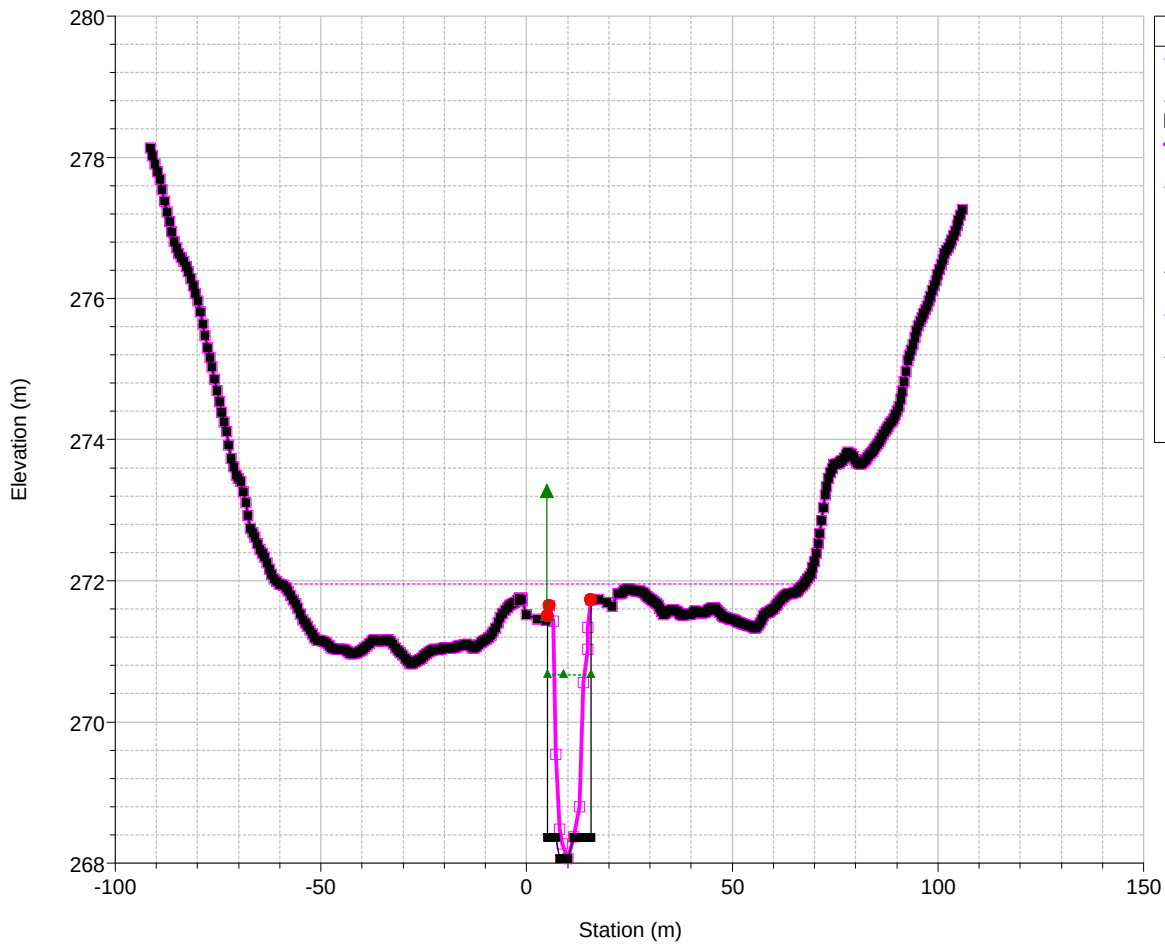
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1280



DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1270

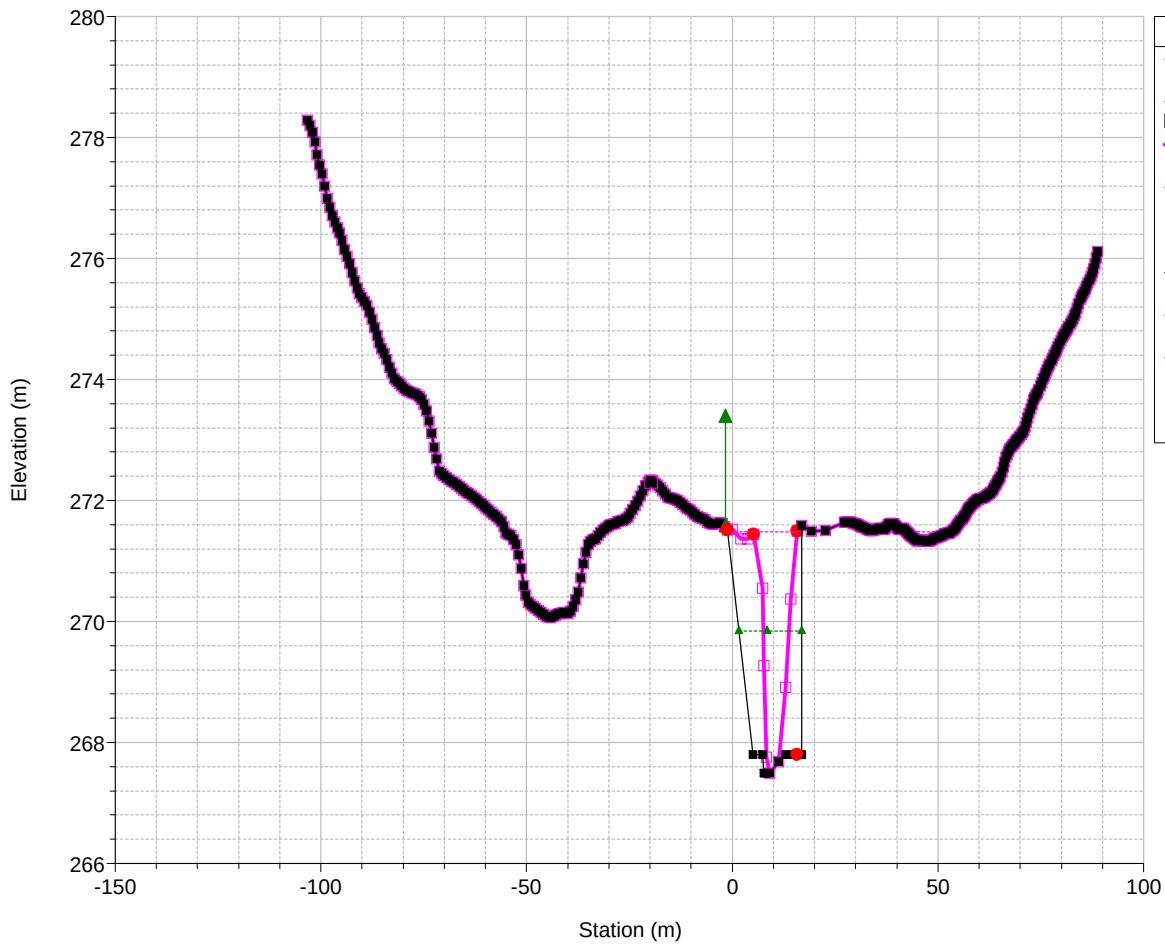


DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1260



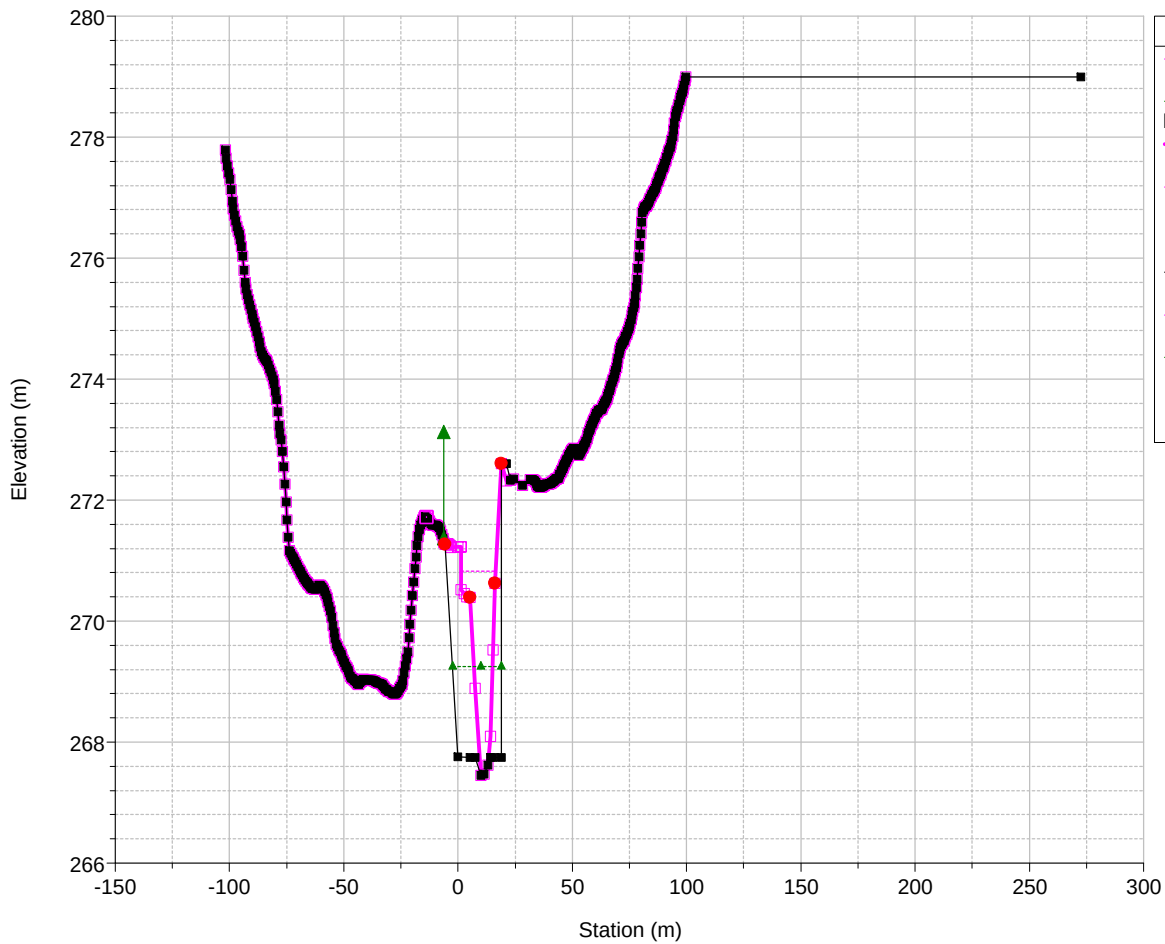
Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	□
Ground - EA_HTV	—
Levee - EA_HTV	—
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Levee - HTV_scenario3	—
Ineff - HTV_scenario3	▲
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1240



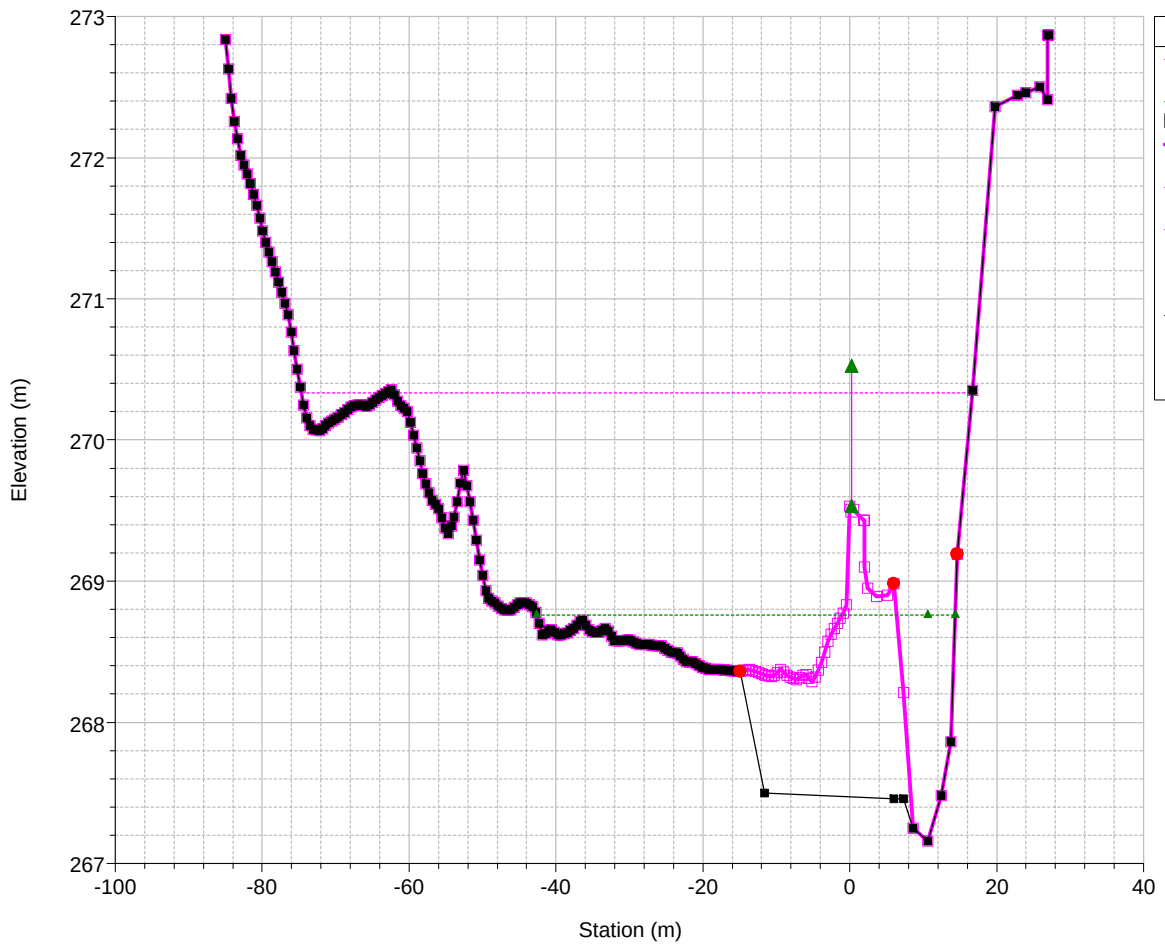
Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	□
Ground - EA_HTV	—
Levee - EA_HTV	—
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Levee - HTV_scenario3	—
Ineff - HTV_scenario3	▲
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1220



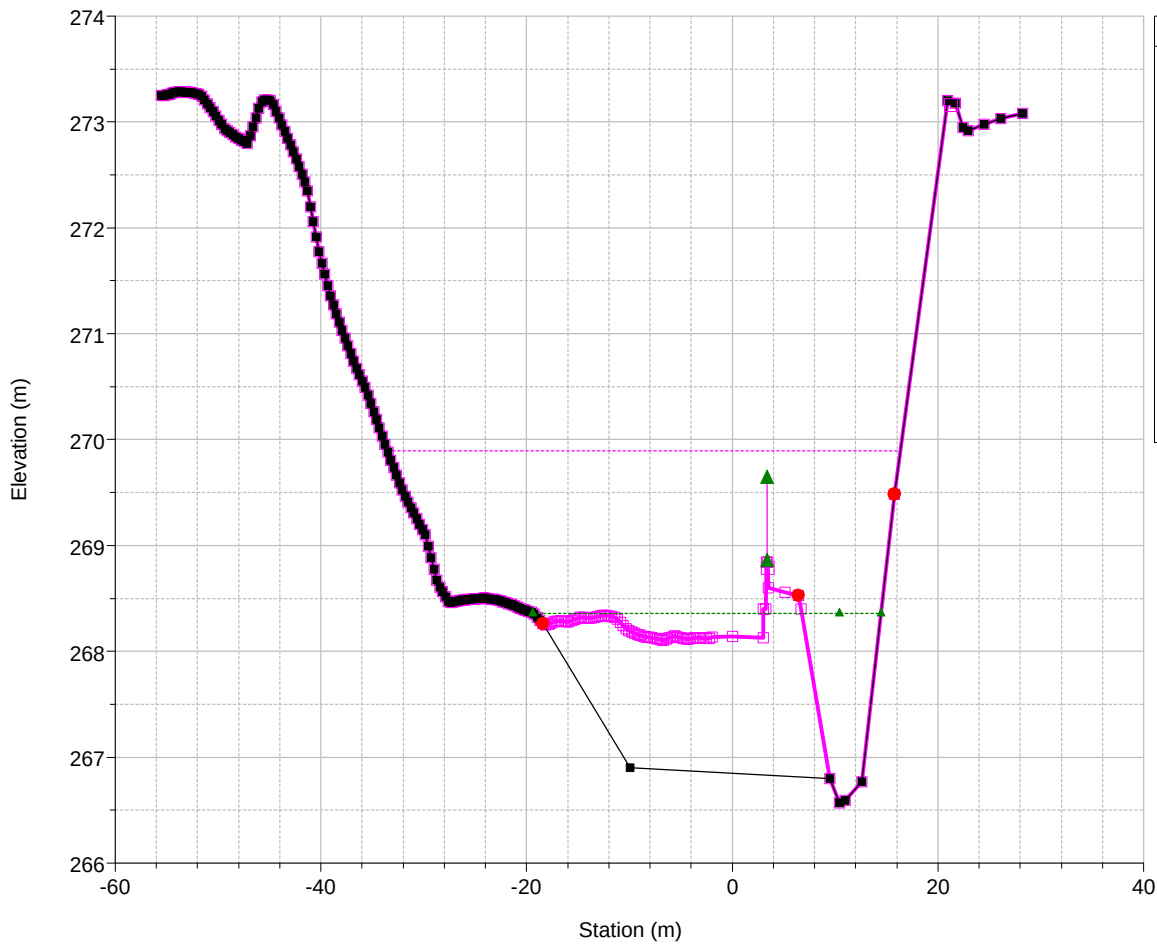
Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	▲
Ground - EA_HTV	■
Levee - EA_HTV	■
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	■
Levee - HTV_scenario3	■
Ineff - HTV_scenario3	▲
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1200



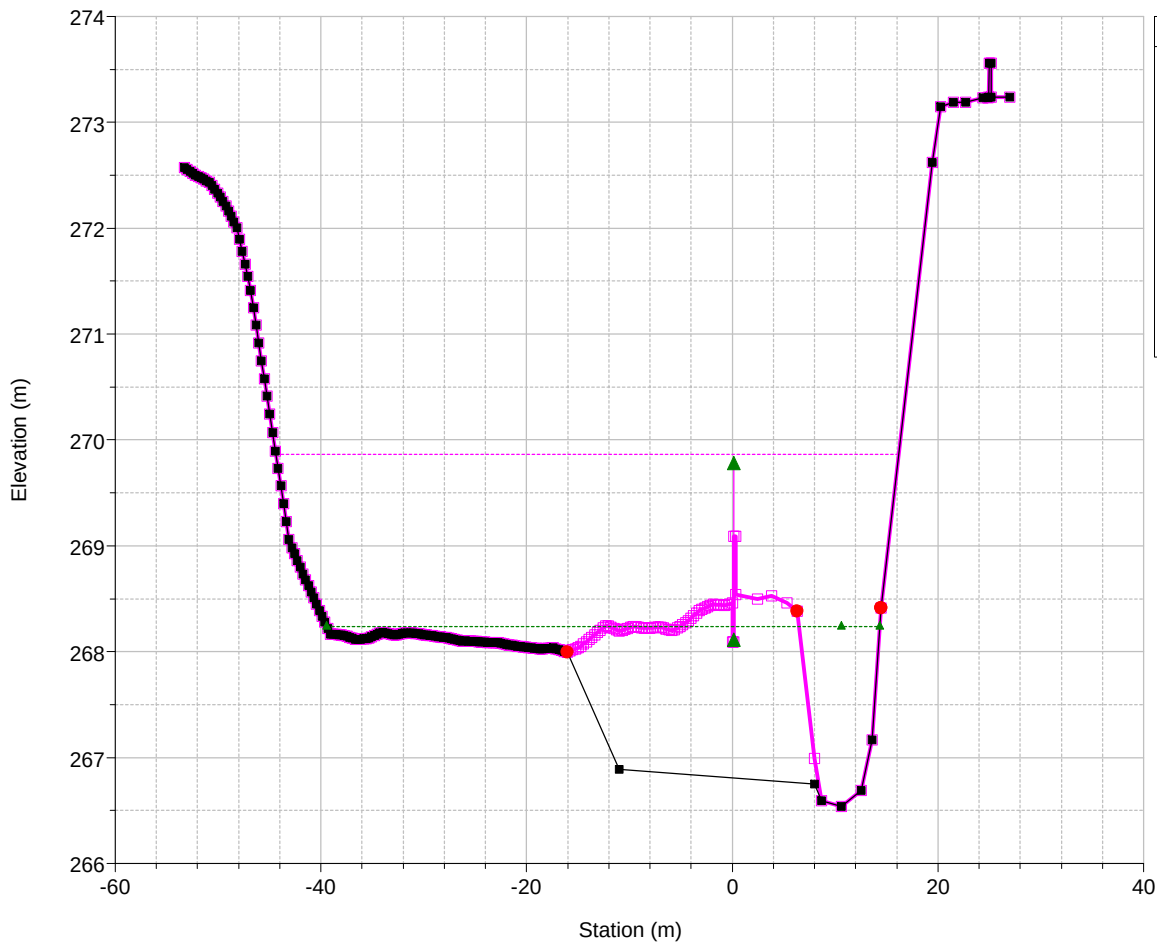
Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	▲
Ground - EA_HTV	■
Levee - EA_HTV	■
Ineff - EA_HTV	▲
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	■
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1140



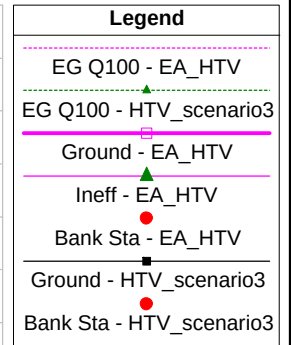
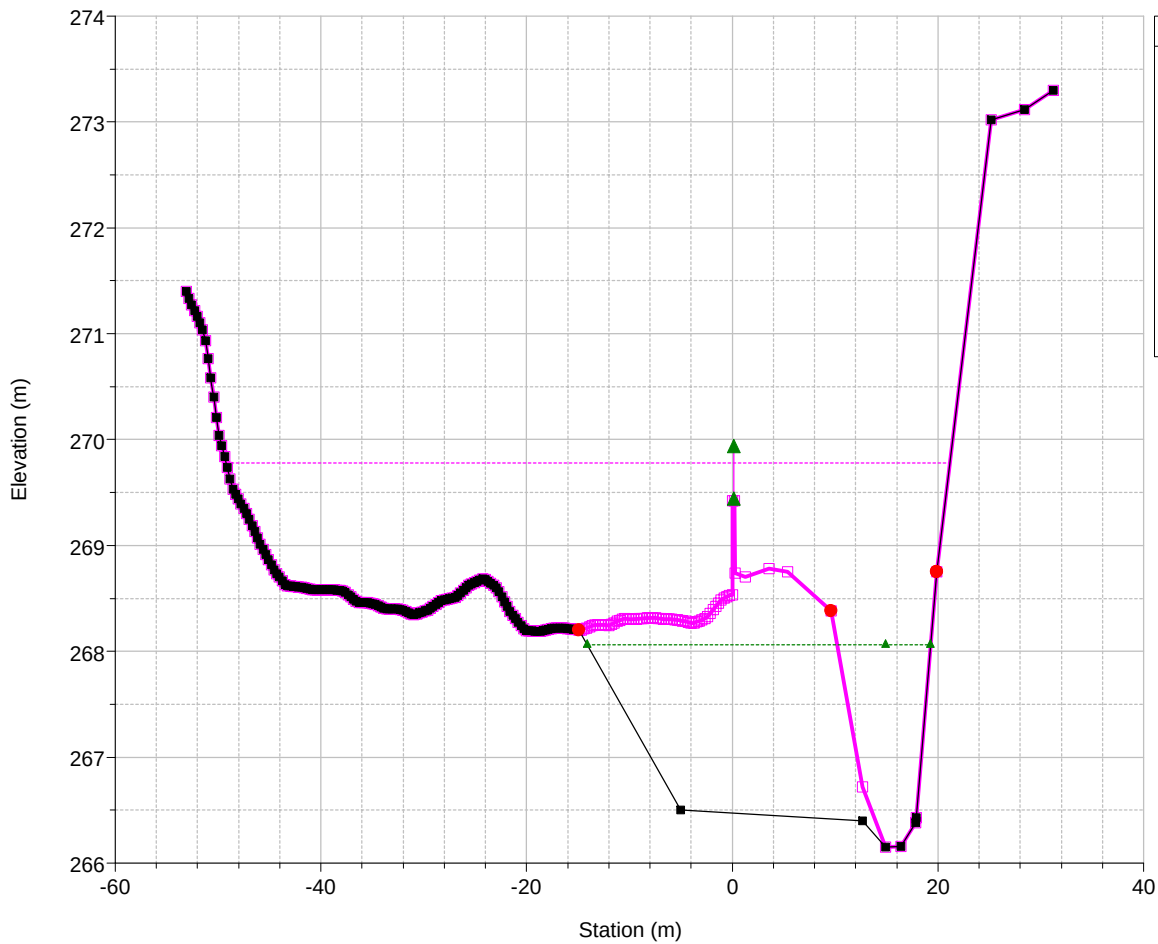
Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	■
Ground - EA_HTV	—
Levee - EA_HTV	—
Ineff - EA_HTV	▲
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Levee - HTV_scenario3	—
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1120

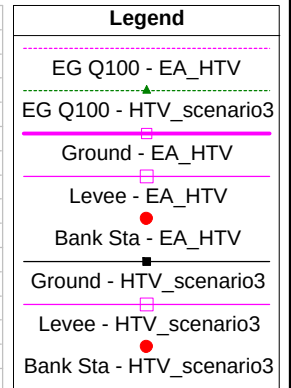
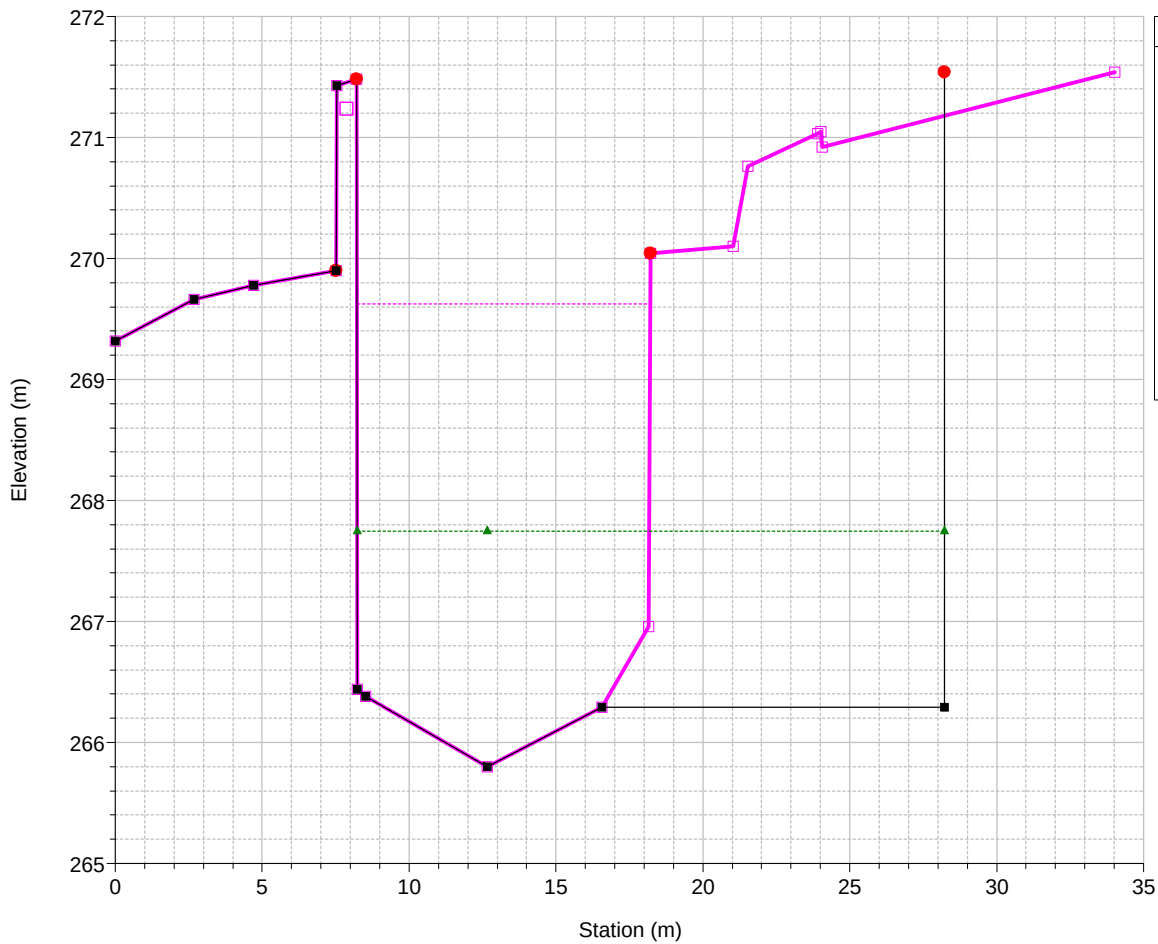


Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	■
Ground - EA_HTV	—
Ineff - EA_HTV	▲
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Bank Sta - HTV_scenario3	●

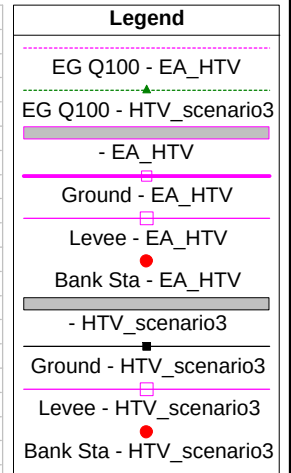
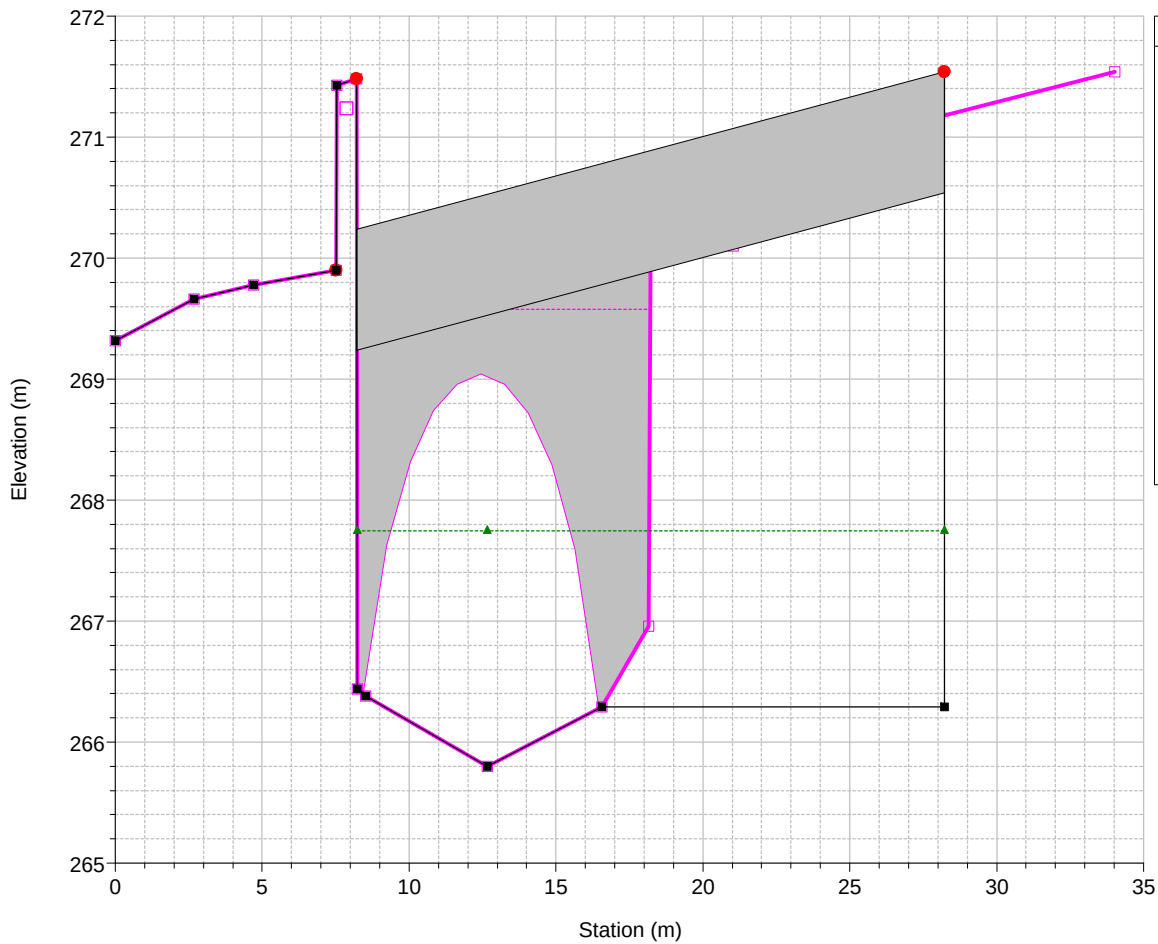
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1100



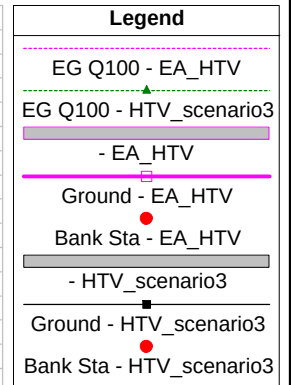
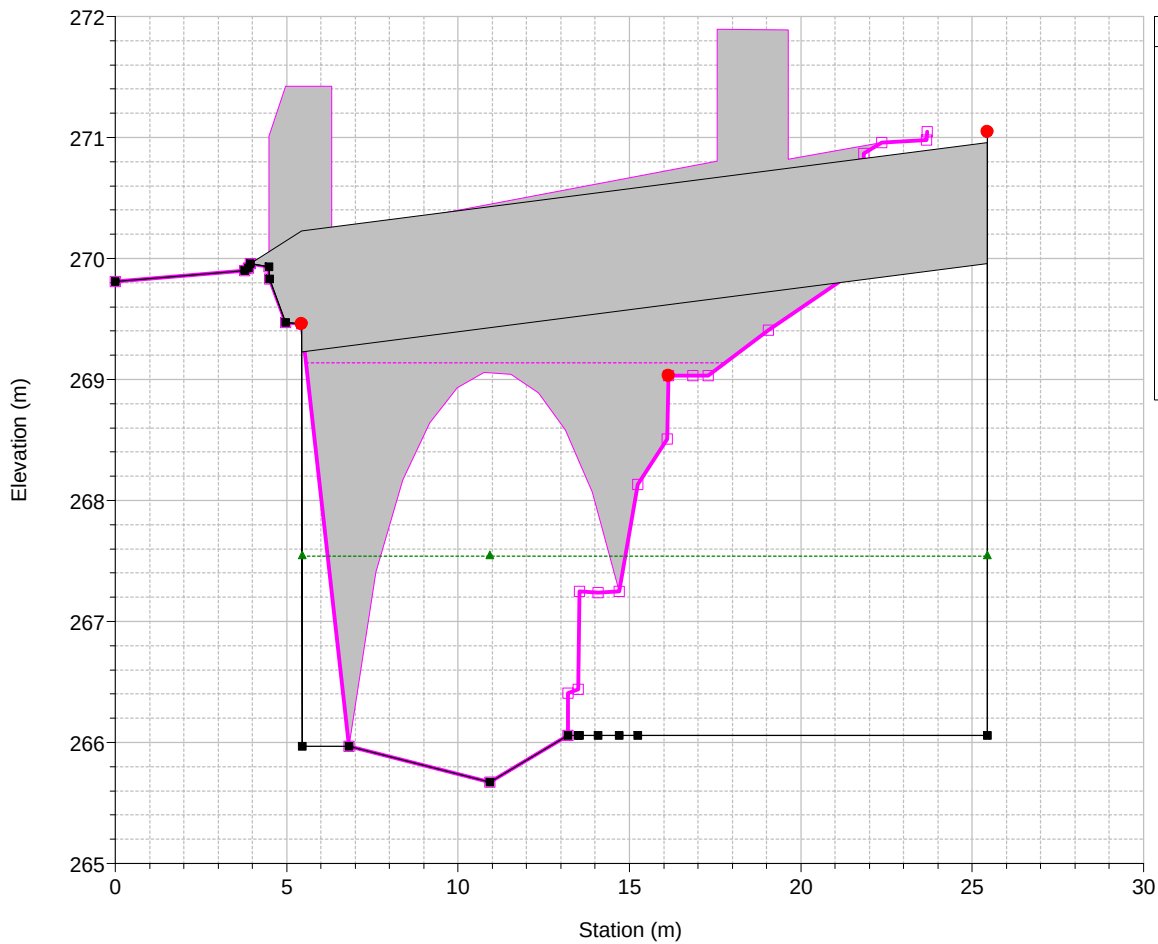
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
River = DUREZE Reach = Génilac RS = 1077



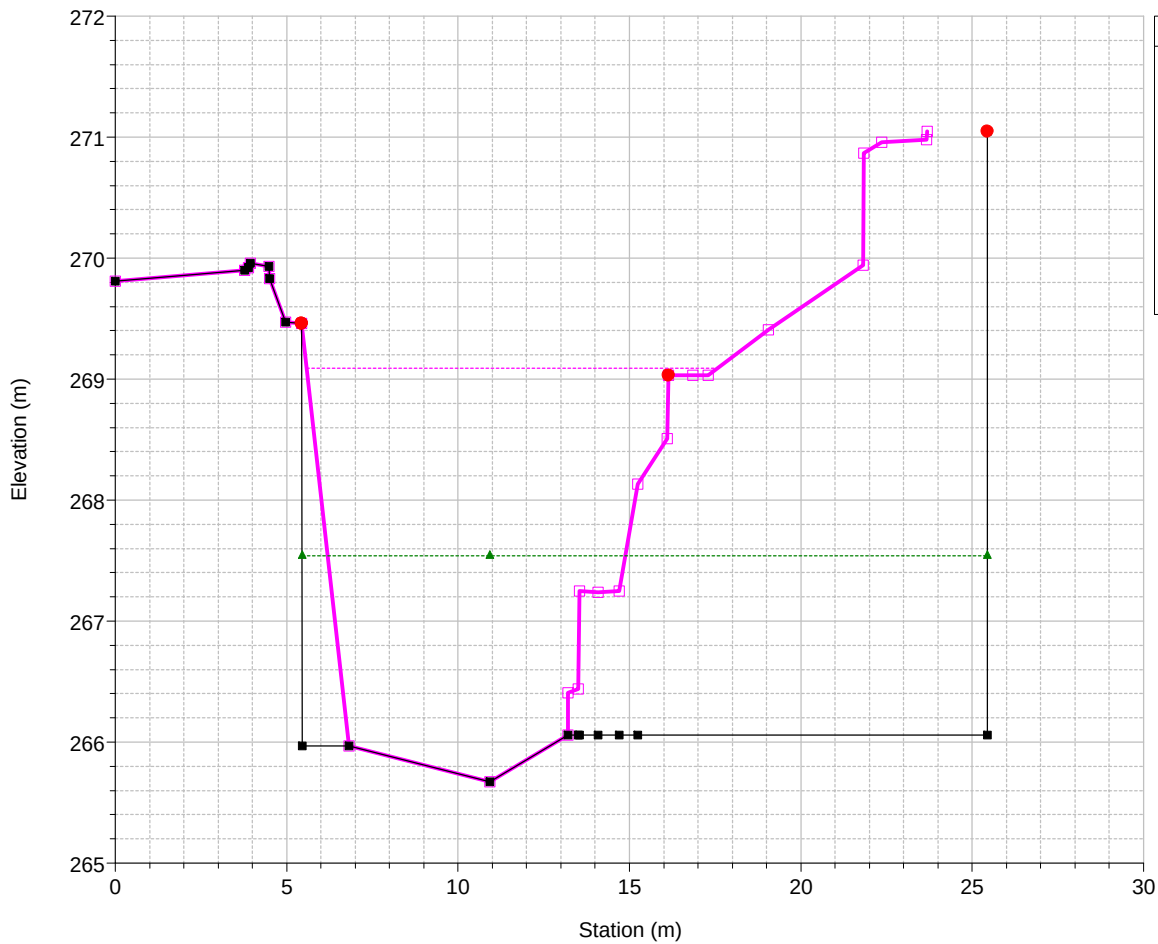
DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1074 BR oh 3



DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1074 BR oh 3

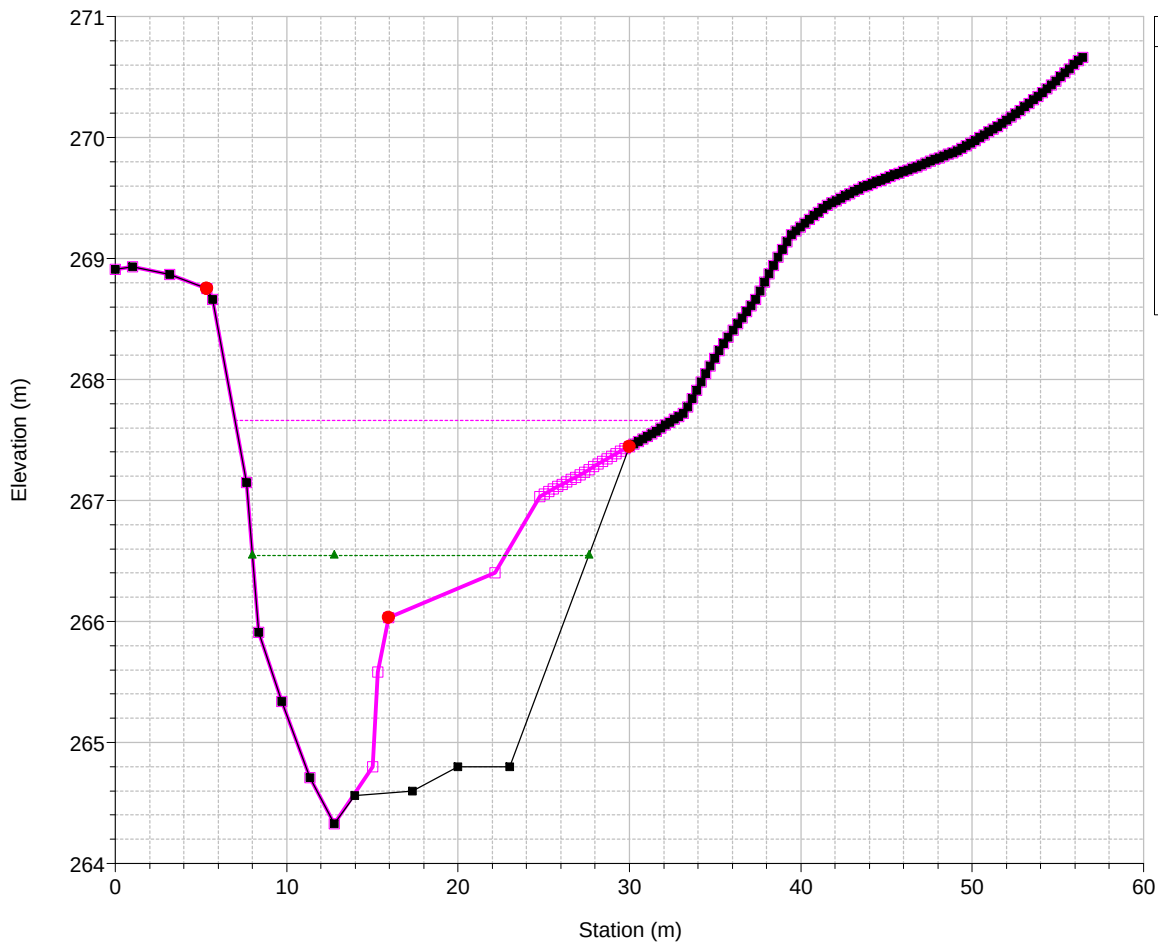


DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1069



Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	■
Ground - EA_HTV	—
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Bank Sta - HTV_scenario3	●

DUREZE Plan: 1) HTV_scenario3 2) EA_HTV
 River = DUREZE Reach = Génilac RS = 1020



Legend	
EG Q100 - EA_HTV	▲
EG Q100 - HTV_scenario3	■
Ground - EA_HTV	—
Bank Sta - EA_HTV	●
Ground - HTV_scenario3	—
Bank Sta - HTV_scenario3	●